

# What Goes Up Must Come Down; Will Air Resistance Make It Return Sooner, or Later?

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A ball thrown straight up with speed  $v_i$  would, in the absence of air, return in time  $2v_i/g$ . Air resistance, or drag, will influence the return time in two ways: the maximum height reached is less than the zero-drag height  $v_i^2/2g$ , and the speed at any height  $z$  is less than the zero-drag speed. (These statements follow from the energy equation  $\frac{1}{2}mv_i^2 = \frac{1}{2}mv(z)^2 + mgz + W$ , where  $m$  is the mass of the ball, and  $W$  is the (positive) work done against air resistance. The speed is zero at the top of the trajectory, so  $z_{\max} < v_i^2/2g$ ; and at any  $z$ ,  $v(z) < \sqrt{v_i^2 - 2gz}$ . Note that the energy conservation equation is not an additional physical principle: it follows from the equation of motion on multiplying by  $v$  and integrating.) Thus with air resistance, the ball has a *shorter distance* to travel, but at a *slower speed*. Which effect wins?

Let  $f(v)$  be the deceleration due to the drag force. The equation of motion then reads  $dv/dt = -g - f(v)$  on the way up, and  $dv/dt = g - f(v)$  on the way down (it is convenient to deal with speeds rather than velocities in this context). We will assume that  $f(v)$  has the property that there is just one speed at which the gravitational and drag forces are in balance. This defines the *terminal speed*  $v_t$ :  $f(v_t) = g$ . The terminal speed is a natural scaling parameter for this problem. Let  $u = v/v_t$  and  $\phi(u) = f(v)/f(v_t) = f(v)/g$ . Then by integrating  $dt$  (obtained from the equation of motion) we find the time to go up to maximum height is

$$t_{\text{up}} = \int_0^{v_i} \frac{dv}{g + f(v)} = \frac{v_t}{g} \int_0^{u_i} \frac{du}{1 + \phi(u)}, \quad (1)$$

and the time to come down is

$$t_{\text{down}} = \int_0^{v_f} \frac{dv}{g - f(v)} = \frac{v_t}{g} \int_0^{u_f} \frac{du}{1 - \phi(u)}. \quad (2)$$

The speed on impact,  $v_f$ , is determined by the condition that the distance travelled on the way up is the same as that travelled on the way down. These are given by integrating  $v dt$ ; we find  $u_f$  is determined by

$$\int_0^{u_i} \frac{u du}{1 + \phi(u)} = \int_0^{u_f} \frac{u du}{1 - \phi(u)}. \quad (3)$$

We are interested in the ratio  $\tau$  of the return time to the zero-drag return time  $2v_i/g$ . From (1) and (2),

$$\tau = \frac{t_{\text{up}} + t_{\text{down}}}{2v_i/g} = \frac{1}{2u_i} \left[ \int_0^{u_i} \frac{du}{1 + \phi} + \int_0^{u_f} \frac{du}{1 - \phi} \right]. \quad (4)$$

Physically,  $f(v)$  must go to zero as  $v$  goes to zero. Thus  $\Phi$ , the maximum value of  $\phi(u)$ , can be made arbitrarily small compared to unity when the initial speed  $v_i$  is chosen sufficiently small compared to the terminal speed  $v_t$  ( $u_i$  sufficiently small). We can therefore expand  $[1 \pm \phi(u)]^{-1}$  in (3) and (4), to find

$$\begin{aligned} \frac{u_f}{u_i} &= 1 - \frac{2}{u_i^2} \int_0^{u_i} u \phi du + O(\Phi^2) \\ \tau &= 1 - \frac{1}{u_i^2} \int_0^{u_i} u \phi du + O(\Phi^2). \end{aligned} \quad (5)$$

Thus any physically reasonable form of drag will make the ball return sooner, provided the launch speed is small compared to the terminal speed.

Wind tunnel experiments [1] on spheres show that the drag force is (approximately) proportional to  $v^2$  in the Reynolds number range  $10^3 \leq R \leq 10^5$ . This covers the range of practical interest, provided the launch speeds are kept moderate (a sphere of diameter 1.5 cm and speed  $10^3$  cm/s has  $R \approx 10^4$  in air). For  $f = kv^2$  ( $\phi = u^2$ ) we find from (3) and (4) that

$$u_f = \frac{u_i}{\sqrt{1 + u_i^2}} \quad (6)$$

and

$$\tau = (\arctan u_i + \operatorname{arctanh} u_f) / 2u_i. \quad (7)$$

The numerator  $N(u) = \arctan u + \operatorname{arctanh}(u/\sqrt{1+u^2})$  has slope  $dN/du = (1+u^2)^{-1} + (1+u^2)^{-1/2}$ , which is less than 2 for nonzero  $u$ . Thus  $N(u_i)$  increases more slowly than  $2u_i$ , the leading term in its Taylor expansion about  $u_i = 0$ . It follows that, for a  $v^2$  drag,  $\tau$  is always less than unity, no matter what the initial speed.

Could this result be true for an arbitrary (nonnegative) drag  $f(v)$ ? Let's try a few more examples. When  $f$  is linear in  $v$  (Stokes' law), we find the attractive result

$$\tau = \frac{1}{2} \left( 1 + \frac{u_f}{u_i} \right)$$

or

$$t_{\text{up}} + t_{\text{down}} = \frac{v_i + v_f}{g}. \quad (8)$$

Since  $v_f$  is always less than  $v_i$ , we again have the return time being shortened by air resistance, irrespective of the initial speed.

So far, all has indicated a shorter return time. Now consider some fractional powers. First suppose  $f(v) \sim v^{1/2}$ . Setting  $u = w^2$ , we find that  $u_f$  is determined by an interesting transcendental equation

$$\frac{1}{3}w_i^3 - \frac{1}{2}w_i^2 + w_i - \log(1 + w_i) = -\frac{1}{3}w_f^3 - \frac{1}{2}w_f^2 - w_f - \log(1 - w_f), \quad (9)$$

and that the ratio of return time to zero-drag return time is

$$\tau = w_i^{-2} \{ w_i - \log(1 + w_i) - w_f - \log(1 - w_f) \}. \quad (10)$$

For  $u_i \gg 1$  we find  $\tau \rightarrow \frac{1}{3}u_i^{1/2}$ , larger than unity.

Next, suppose  $f(v) \sim v^{2/3}$ . Setting  $u = y^3$  we find

$$\frac{1}{2}y_i^4 - y_i^2 + \log(1 + y_i^2) = -\frac{1}{2}y_f^4 - y_f^2 - \log(1 - y_f^2) \quad (11)$$

and

$$\tau = \frac{3}{2y_i^3} \{ y_i - \arctan y_i + \operatorname{arctanh} y_f - y_f \}. \quad (12)$$

For  $u_i \gg 1$ ,  $\tau \rightarrow \frac{3}{8}u_i^{1/3}$ , again larger than unity.

The above results suggest to me that there is a cross-over at the linear force law:

**CONJECTURE.** For powers  $p$  in  $f(v) = kv^p$ ,  $p \geq 1$  gives a return time which is always shorter than the zero-drag return time  $2v_i/g$ . For  $p < 1$ , the return time is shorter for small initial speeds, but eventually becomes longer than  $2v_i/g$  as  $v_i$  increases. The closer  $p$  is to 1, the higher the ratio of the initial speed to the terminal speed before this happens.

We have determined  $\tau(u_i)$  for only four values of  $p$ : 2, 1,  $1/2$ ,  $2/3$ . Students may enjoy some of the following projects in analysis and numerical methods:

- (a) plotting  $\tau$  versus  $u_i$  for these four values of  $p$ ;
- (b) finding other values of  $p$  for which the integral equation (3) for  $u_f$  is reducible to a transcendental equation, and plotting  $\tau(u_i)$  for these;
- (c) a class exercise in which different values of  $p < 1$  are assigned to students or student groups, and each is asked to find the  $u_i$  for which  $\tau = 1$ .

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#### Reference

- [1] G. K. Batchelor, *An Introduction to Fluid Dynamics*, Cambridge, 1967, p. 341.

## A Method of Duplicating the Cube

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The old problem of duplicating the cube—that is, of constructing a cube with volume twice that of a given cube—was solved geometrically in several ways by the ancient Greek mathematicians (see Eves [1] for a summary). It is the purpose of this note to show how analytic geometry can be used to construct two curves which will give one more solution to the problem.

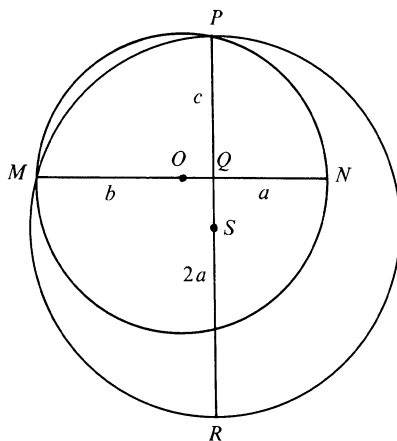


FIGURE 1